

TROOP 122 SUPPLY LIST FOR CAMPOUTS

Label everything with the scout's name!

Tent – recommend 7' X 7' that sleeps 3 to 4 with a rain flap

Waterproof ground cloth, if needed with tent

Sleeping bag – mummy-type, rated close to 0 degrees

Sleeping pads – no cots due to space problems

Camp pillow – no large bed pillows

Camp stool – no lawn chairs or large director's chairs

*flashlight and batteries

*Nalgene-like water bottle

*day backpack – (like a school backpack) carried by scouts. Many of the *'d items are packed in the backpack.

*cup

*mess kit

*cutlery pack (silverware)

*compass

*wristwatch

*pocket knife

*first aid kit if you are a 2nd class scout or higher rank

*Scout handbook, merit badge books, paper, and pen

*Class A uniform

hiking boots – pack a spare pair of shoes (tennis shoes)

*Troop 122 t-shirts

rain poncho/rain gear

appropriate clothing for the weather and activity

scout shorts/breathable-type shorts with pockets

socks

underwear

personal toiletries – include sunscreen and deodorant

towel and wash cloth

*alarm clock

*items that are needed on all Scout outings, campouts, and activities

For a week-long camp like summer/winter camp, we recommend the following clothing also be packed:

Swim suit (always on top of your foot locker)

shower sandals

5 scout t-shirts

8 pairs of socks

6 pair of underwear

Class A uniform (we always travel in this)

3 pairs of breathable-type shorts with pockets

clothesline

1 clothes hanger

All of the above items can be neatly packed into a 32" x 17" x 12.6" foot locker (available from Academy). The tent and sleeping bag will not fit inside the foot locker and need to be hand carried. Due to space limitations, each scouts is allowed to bring three things on a campout—a tent, a sleeping bag, and one foot locker.

Please adjust for shorter camp situations. For most of our weekend campout, clothing can be put in a small athletic bag—the black footlockers are not needed. Space is an issue; the lighter they pack, the better. It's less for them to keep track and lose.

DO NOT BRING:

radios of any kind

video games (handheld or other)

fixed blade knives

personal firearms or any weaponry

fireworks

hand axes

Any unlawful substances or materials

food, snacks, gums, drinks